



INTERACTIVE ICECLEANER

WEBHOOKS

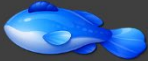
1. Prop Spawn:

<http://localhost:5729/prop?propId=1>

<http://localhost:5729/prop?propId=1&quantity=1&scale=1>

parameter:

- propID 1 – 20
- quantity 1 – 1000
- scale 1 – 5

 ID: 1	 ID: 2	 ID: 3	 ID: 4	 ID: 5
 ID: 6	 ID: 7	 ID: 8	 ID: 9	 ID: 10
 ID: 11	 ID: 12	 ID: 13	 ID: 14	 ID: 15
 ID: 16	 ID: 17	 ID: 18	 ID: 19	 ID: 20



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2. Random Prop

<http://localhost:5729/randomprop>

<http://localhost:5729/randomprop?quantity=1&scale=1>

<http://localhost:5729/randomprop?quantity=1&scale=random>

parameter:

- quantity 1 – 1000
- scale 1 – 5 , random

3. Bomb

<http://localhost:5729/bomb>

<http://localhost:5729/bomb?quantity=1>

parameter:

- quantity 1 - 200

4. Rotating Obstacle

<http://localhost:5729/rotatingObstacle?username={nickname}>

<http://localhost:5729/rotatingObstacle?seconds=180&speed=90&username={nickname}>

parameter:

- seconds 0.1 – 3600
- speed -1200 – 1200



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5. Bumper

<http://localhost:5729/bumper>

<http://localhost:5729/bumper?quantity=1&force=15&radius=1.1&lifetime=6>

parameter:

- | | |
|------------|------------------------------|
| - quantity | 1 – 20 |
| - force | 1 – 100 |
| - radius | 1 – 20 (Recommendation: 1.1) |
| - lifetime | 0.1 – 300 |

6. Hammer

<http://localhost:5729/hammer>

<http://localhost:5729/hammer?quantity=1&seconds=4>

parameter:

- | | |
|------------|----------|
| - quantity | 1 – 20 |
| - seconds | 0.1 – 60 |

7. Add Win

<http://localhost:5729/addWin?username={nickname}>

<http://localhost:5729/addWin?quantity=1&username={nickname}>

parameter:

- | | |
|------------|-----------|
| - quantity | 1 – 99999 |
|------------|-----------|



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8. Remove Win

<http://localhost:5729/removeWin?username={nickname}>

<http://localhost:5729/removeWin?quantity=1&username={nickname}>

parameter:

- quantity 1 – 99999

9. Earthquake

<http://localhost:5729/earthquake>

<http://localhost:5729/earthquake?strength=0.5&lifetime=6>

parameter:

- strength 0 – 1
- lifetime 0.1 – 300

10. Slow

<http://localhost:5729/slow>

<http://localhost:5729/slow?seconds=15&multiplier=0.4>

parameter:

- seconds 0.1 – 300
- multiplier 0.1 – 1



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11. Player Scale

<http://localhost:5729/playerscale>

<http://localhost:5729/playerscale?scale=1&duration=15>

parameter:

- scale 1 – 4
- duration 1 – 300

12. Helper Bot

<http://localhost:5729/bot?username={nickname}>

<http://localhost:5729/bot?characterId=0&lifetime=60&username={nickname}>

parameter:

- characterId 0 – 14
- lifetime 1 - 3600

13. Disruptor Bot

<http://localhost:5729/disruptor?username={nickname}>

<http://localhost:5729/disruptor?characterId=0&lifetime=60&username={nickname}>

parameter:

- characterId 0 – 14
- lifetime 1 – 3600



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14. Cannon

<http://localhost:5729/cannon>

<http://localhost:5729/cannon?duration=15&multiplier=0.4>

parameter:

- duration 0.1 – 300
- multiplier 0.1 – 1

15. Clear Props

<http://localhost:5729/clearprops>



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Standard Webhook List

<http://localhost:5729/addWin?username={nickname}>

<http://localhost:5729/removeWin?username={nickname}>

<http://localhost:5729/prop?propId=1>

<http://localhost:5729/bomb>

<http://localhost:5729/rotatingObstacle?username={nickname}>

<http://localhost:5729/bumper>

<http://localhost:5729/hammer>

<http://localhost:5729/earthquake>

<http://localhost:5729/slow>

<http://localhost:5729/playerscale>

<http://localhost:5729/bot?username={nickname}>

<http://localhost:5729/disruptor?username={nickname}>

<http://localhost:5729/cannon>

<http://localhost:5729/randomprop>

<http://localhost:5729/clearprops>



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Full Webhook List with Parameters

<http://localhost:5729/addWin?amount=1&username={nickname}>

<http://localhost:5729/removeWin?amount=1&username={nickname}>

<http://localhost:5729/prop?propId=1&quantity=1&scale=1>

<http://localhost:5729/bomb?quantity=1>

<http://localhost:5729/rotatingObstacle?seconds=180&speed=90&username={nickname}>

<http://localhost:5729/bumper?quantity=1&force=15&radius=1.1&lifetime=6>

<http://localhost:5729/hammer?quantity=1&seconds=4>

<http://localhost:5729/earthquake?strength=0.5&lifetime=6>

<http://localhost:5729/slow?duration=15&multiplier=0.4>

<http://localhost:5729/playerscale?scale=1&duration=15>

<http://localhost:5729/bot?characterId=0&lifetime=60&username={nickname}>

<http://localhost:5729/disruptor?characterId=0&lifetime=60&username={nickname}>

<http://localhost:5729/cannon?duration=15&multiplier=0.4>

<http://localhost:5729/randomprop?quantity=1&scale=1>

<http://localhost:5729/randomprop?quantity=1&scale=random>

<http://localhost:5729/clearprops>